

Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Fuzzy Rules and Fuzzy Reasoning

(chapter 3)

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(adapted from slides by R. Janq)

Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Fuzzy Reasoning: The Big Picture

Useful for: Automatic Control
 Expert Systems
 Pattern Recognition
 Time Series Prediction
 Data Classification

There are different schemes to accomplish these goals depending on our understanding and boundary conditions of the world.

Extending:

- crisp domains to fuzzy domains: Extension Principle
- n-ary fuzzy relations: Fuzzy Relations
- fuzzy domains to fuzzy domains: Fuzzy Inference (fuzzy rules, compositional rules of inference)

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Outline

- Extension principle
- Fuzzy relations
- Fuzzy IF-THEN rules
- Compositional rule of inference
- Fuzzy reasoning

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Extension Principle

Extends crisp domains of mathematical expressions to fuzzy domains

A is a fuzzy set on X:

$$A = \mu_A(x_1) / x_1 + \mu_A(x_2) / x_2 + \dots + \mu_A(x_n) / x_n$$

The image of A under f() is a fuzzy set B; i.e., **B=f(A)**

$$B = \mu_B(x_1) / y_1 + \mu_B(x_2) / y_2 + \dots + \mu_B(x_n) / y_n$$

where $y_i = f(x_i), i = 1$ to n .

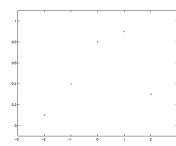
If f() is a many-to-one mapping, then

$$\mu_B(y) = \max_{x=f^{-1}(y)} \mu_A(x)$$

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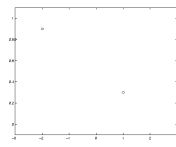
Extension Principle: Example

$A = 0.1/1 + 0.4/-2 + 0.8/-3 + 0.9/0 + 0.9/1 + 0.3/2$



$f(x) = x^2 - 3$

$B = 0.1/1 + 0.4/-2 + 0.8/-3 + 0.9/-2 + 0.3/1$
 $= 0.8/-3 + (0.4 \vee 0.9)/-2 + (0.1 \vee 0.3)/1$
 $= 0.8/-3 + 0.9/-2 + 0.3/1$

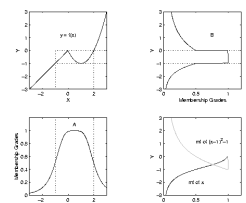


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Extension Principle, continuous vars.

Let $\mu_A(x) = bell(x; 1.5, 2, 0.5)$

and $f(x) = \begin{cases} (x-1)^2 - 1 & \text{if } x \geq 0 \\ x & \text{if } x < 0 \end{cases}$



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Fuzzy Relations

A fuzzy relation R is a 2D MF:
 $R = \{((x, y), \mu_R(x, y)) | (x, y) \in X \times Y\}$

Examples:

- x depends on y (x and y are events)
- If x is large, then y is small (x is an observed reading and Y is a corresponding action)
- y is much greater than x (x and y are numbers)

$$\mu_R(x, y) = \begin{cases} \frac{y-x}{x+y+2} & \text{if } y \geq x \\ 0 & \text{if } y < x \end{cases}$$

If $X=\{3,4,5\}$ and $Y=\{3,4,5,6,7\}$

- Express fuzzy relation as a relation matrix

$$R = \begin{bmatrix} 0 & 0.11 & 0.20 & 0.27 & 0.33 \\ 0 & 0 & 0.09 & 0.17 & 0.23 \\ 0 & 0 & 0 & 0.08 & 0.14 \end{bmatrix}$$

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Max-Min Composition

The max-min composition of two fuzzy relations R_1 (defined on X and Y) and R_2 (defined on Y and Z) is

$$\mu_{R_1 \circ R_2}(x, z) = \bigvee_y [\mu_{R_1}(x, y) \wedge \mu_{R_2}(y, z)]$$

Note: calculation very similar to matrix multiplication

Properties:

- Associativity: $R \circ (S \circ T) = (R \circ S) \circ T$
- Distributivity over union:
 $R \circ (S \cup T) = (R \circ S) \cup (R \circ T)$
- Weak distributivity over intersection:
 $R \circ (S \cap T) \subseteq (R \circ S) \cap (R \circ T)$
- Monotonicity:
 $S \subseteq T \Rightarrow (R \circ S) \subseteq (R \circ T)$

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Max-min Composition: Example

Let
 $R_1 = \text{"x is relevant to y"}$
 $R_2 = \text{"y is relevant to z"}$
 where

$$R_1 = \begin{bmatrix} 0.1 & 0.3 & 0.5 & 0.7 \\ 0.4 & 0.2 & 0.8 & 0.9 \\ 0.6 & 0.8 & 0.3 & 0.2 \end{bmatrix} \quad X = \{1, 2, 3\} \quad Y = \{\alpha, \beta, \chi, \delta\}$$

$$R_2 = \begin{bmatrix} 0.9 & 0.1 \\ 0.2 & 0.3 \\ 0.5 & 0.6 \\ 0.7 & 0.2 \end{bmatrix} \quad Z = \{a, b\}$$

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Max-min Composition: Example

Calculate:

2 is relevant to a

$$\mu_{R_1, R_2}(2, a) = \max(\min(0.4, 0.2), \min(0.8, 0.3), \min(0.3, 0.5)) = \max(0.2, 0.3, 0.2) = 0.3$$

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Max-Star Composition

Max-product composition:
 $\mu_{R_1 \circ R_2}(x, z) = \bigvee_y [\mu_{R_1}(x, y) \mu_{R_2}(y, z)]$

In general, we have max-* composition:
 $\mu_{R_1 \circ R_2}(x, z) = \bigvee_y [\mu_{R_1}(x, y) * \mu_{R_2}(y, z)]$

where * is a T-norm operator.

Even more generally, we have (S-norm)-(T-norm) compositions

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Linguistic Variables (knowledge rep.)

Precision vs. significance
 A numerical variable can take on numerical ($Age = 65$) or linguistic values (Age is old)
 A linguistic value is characterized by the variable name (age) a fuzzy set.

All linguistic values form a term set:
 $T(age) = \{young, not\ young, very\ young, \dots, middle\ aged, not\ middle\ aged, \dots, old, not\ old, very\ old, more\ or\ less\ old, \dots, not\ very\ young\ and\ not\ very\ old, \dots\}$

The syntactic rule refers to how the linguistic values are generated.
 The semantic rule defines the membership value of each linguistic variable.

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Linguistic Values (Terms)

(a) Primary Linguistic Values

(b) Composite Linguistic Values

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Operations on Linguistic Values

Concentration: $\Rightarrow CON(A) = A^2$

Dilation: $\Rightarrow DIL(A) = A^{0.5}$

Contrast

Intensification: $\Rightarrow INT(A) = \begin{cases} 2A^2, & 0 \leq \mu_A(x) \leq 0.5 \\ -2(-A)^2, & 0.5 \leq \mu_A(x) \leq 1 \end{cases}$

Effects of Contrast Intensifier

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Fuzzy IF-THEN Rules

General format:
 IF x is A THEN y is B
 if <antecedent> then <consequent>

Examples:

- IF pressure is high THEN volume is small.
- IF the road is slippery THEN driving is dangerous.
- IF a tomato is red THEN it is ripe.
- IF the speed is high THEN apply the brake a little.

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Fuzzy IF-THEN Rules

Two ways to interpret "IF x is A THEN y is B":

A coupled with B

A entails B

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Fuzzy If-Then Rules

Two ways to interpret "If x is A then y is B":

- **A coupled with B: (A and B)**
 $R = A \rightarrow B = A \times B = \int \mu_A(x) * \mu_B(y) / (x, y)$
- **A entails B: (not A or B)**
 - Material implication $\neg A \cup B$
 - Propositional calculus $\neg A \cup (A \cap B)$
 - Extended propositional calculus $(\neg A \cap \neg B) \cup B$
 - Generalization of modus ponens
 $\mu_R(x, y) = \sup \{c | \mu_A(x) \approx c \leq \mu_B(y) \text{ and } 0 \leq c \leq 1\}$

• **Note: these all reduce to not A or B in two-valued logic**

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Fuzzy IF-THEN Rules

Fuzzy implication function:
 $\mu_R(x, y) = f(\mu_A(x), \mu_B(y)) = f(a, b)$

A coupled with B

(a) Min (b) Algebraic Product (c) Bounded Product (d) Drastic Product

$\mu_R(x, y) = \min(\mu_A(x), \mu_B(y))$ $\mu_R(x, y) = 0 \vee (\mu_A(x) + \mu_B(y) - 1)$

$\mu_R(x, y) = \mu_A(x) \mu_B(y)$ $\mu_R(x, y) = \begin{cases} \mu_A(x) & \text{if } \mu_B(y) = 1 \\ \mu_B(y) & \text{if } \mu_A(x) = 1 \\ 0 & \text{otherwise} \end{cases}$

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Fuzzy IF-THEN Rules

A coupled with B
 Let
 $\mu_A(x) = bell(x;4,3,10)$
 $\mu_B(y) = bell(y;4,3,10)$

min **algebraic product** **bounded product** **drastic product**

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Fuzzy IF-THEN Rules

A entails B
 (not an exhaustive list)

(a) Zadeh's Arithmetic Rule (b) Zadeh's Max-Min Rule (c) Boolean Fuzzy Implication Gougen's Fuzzy Implication

$\mu_z(x, y) = \min(1.1 - \mu_A(x) + \mu_B(y))$
 $\mu_z(x, y) = \max(\min(\mu_A(x), \mu_B(y)), 1 - \mu_A(x))$ $\mu_z(x, y) = \min\left(1, \frac{\mu_A(x)}{\mu_B(y)}\right)$
 $\mu_z(x, y) = \max(1 - \mu_A(x), \mu_B(y))$

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Fuzzy IF-THEN Rules

A entails B
 Let
 $\mu_A(x) = bell(x;4,3,10)$
 $\mu_B(y) = bell(y;4,3,10)$

Zadeh's arithmetic rule **Zadeh's max-min rule** **Boolean Fuzzy Implication** **Gougen's Fuzzy Impl.**

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Compositional Rule of Inference

Same idea as max-min composition
Derivation of $y = b$ from $x = a$ and $y = f(x)$:

a and b: points
 $y = f(x)$: a curve

a and b: intervals
 $y = f(x)$: an interval-valued function

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Compositional Rule of Inference, contd.

To find the resulting interval $y=b$
 (which corresponds to $x=a$)

- construct a cylindrical extension of a
- find intersection with curve
- project intersection to y-axis

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Recall: Cylindrical Extension

Base set A **Cylindrical Ext. of A**

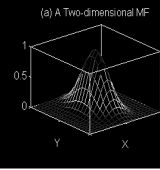
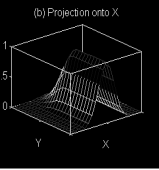
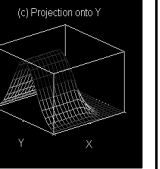
(a) Base Fuzzy Set A (b) Cylindrical Extension of A

$\mu_{c(A)}(x, y) = \mu_A(x)$

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Recall: 2D MF Projection

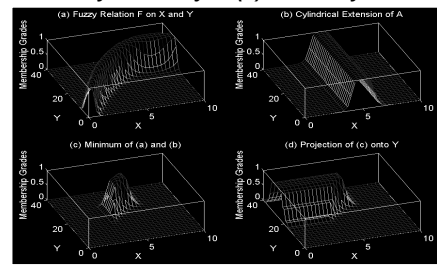
Two-dimensional MF	Projection onto X	Projection onto Y
(a) A Two-dimensional MF 	(b) Projection onto X 	(c) Projection onto Y 
$\mu_R(x, y)$	$\mu_A(x) = \max_y \mu_R(x, y)$	$\mu_B(y) = \max_x \mu_R(x, y)$

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Compositional Rule of Inference

a is a fuzzy set and $y = f(x)$ is a fuzzy relation:



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Putting it together: Comp. rule of Inf.

Cylindrical extension with base A
 $\mu_{c(A)}(x, y) = \mu_A(x)$

Intersection of c(A) with F
 $\mu_{c(A) \cap F}(x, y) = \min[\mu_{c(A)}(x, y), \mu_F(x, y)]$
 $= \min[\mu_A(x), \mu_F(x, y)]$

Projection onto y-axis
 $\mu_B(y) = \max_x \min[\mu_A(x), \mu_F(x, y)]$
 $= \vee_x [\mu_A(x) \wedge \mu_F(x, y)]$

Representation: $B = A \circ F$

Note relation to extension principle

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Crisp Reasoning

Modus Ponens:

Fact: x is A
Rule: IF x is A THEN y is B
Conclusion: y is B

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Fuzzy Reasoning

Single rule with single antecedent
Fact: x is A'
Rule: if x is A then y is B
Conclusion: y is B'
 (Generalized Modus Ponens)

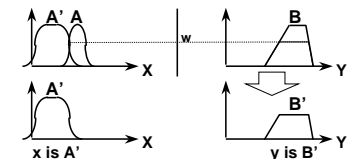
Graphic Representation:

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FR - Single Rule, Single Antecedent

Graphical Representation:
 - find degree of match w between $\mu_{A'}(x)$ and $\mu_A(x)$
 intuitively: degree of belief for antecedent which gets propagated; result should be not greater than w



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Fuzzy Reasoning: Single Antecedent

Let A, A', and B be fuzzy sets of X, X, and Y, respectively.

Assumption: the fuzzy implication A->B is expressed as a fuzzy relation R on XxY

The fuzzy set B induced by
fact: x is A' and
premise: IF x is A then y is B

$$\mu_{B'}(y) = \max_x \min[\mu_A(x), \mu_B(x, y)]$$

$$= \max_x [\mu_{A'}(x) \wedge \mu_B(x, y)]$$

or: $B' = A' \circ R = A' \circ (A \rightarrow B)$

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Fuzzy Reasoning

Single rule with multiple antecedents

Facts: x is A' and y is B'
Rule: if x is A and y is B then z is C
Conclusion: z is C'

$$\mu_{C'}(z) = \max_{x,y} [\mu_{A'}(x) \wedge \mu_{B'}(y)] \wedge [\mu_A(x) \wedge \mu_B(y) \wedge \mu_C(z)]$$

$$= \max_{x,y} [\mu_{A'}(x) \wedge \mu_{B'}(y) \wedge \mu_A(x) \wedge \mu_B(y)] \wedge \mu_C(z)$$

$$= \left\{ \max_x [\mu_{A'}(x) \wedge \mu_A(x)] \right\} \wedge \left\{ \max_y [\mu_{B'}(y) \wedge \mu_B(y)] \right\} \wedge \mu_C(z)$$

$$C' = [A' \circ (A \rightarrow C)] \cap [B' \circ (B \rightarrow C)]$$

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FR - Single Rule, Multiple Antecedents

Graphical Representation

- w_1 denotes degree of compatibility between A and A' and w_2 between B and B'
- $w_1 \wedge w_2$ is degree of fulfilment of the rule

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Fuzzy Reasoning

Multiple rules with multiple antecedent

Fact: x is A' and y is B'
Rule 1: if x is A1 and y is B1 then z is C1
Rule 2: if x is A2 and y is B2 then z is C2
Conclusion: z is C'

Graphic Representation: (next slide)

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Fuzzy Reasoning

Graphics representation:

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last slide

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Fuzzy Rules and Fuzzy Reasoning

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Outline

- Extension principle
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- Fuzzy IF-THEN rules
- Compositional rule of inference
- Fuzzy reasoning

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Extension Principle

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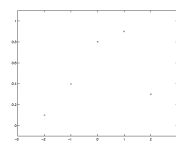
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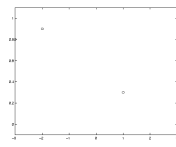
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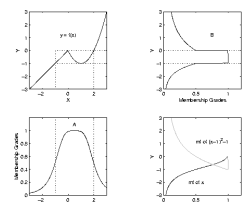


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- Express fuzzy relation as a relation matrix

$$R = \begin{bmatrix} 0 & 0.11 & 0.20 & 0.27 & 0.33 \\ 0 & 0 & 0.09 & 0.17 & 0.23 \\ 0 & 0 & 0 & 0.08 & 0.14 \end{bmatrix}$$

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Max-Min Composition

The max-min composition of two fuzzy relations R_1 (defined on X and Y) and R_2 (defined on Y and Z) is

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Note: calculation very similar to matrix multiplication

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$$S \subseteq T \Rightarrow (R \circ S) \subseteq (R \circ T)$$

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Max-min Composition: Example

Let
 $R_1 = \text{"}x \text{ is relevant to } y\text{"}$
 $R_2 = \text{"}y \text{ is relevant to } z\text{"}$

where

$$R_1 = \begin{bmatrix} 0.1 & 0.3 & 0.5 & 0.7 \\ 0.4 & 0.2 & 0.8 & 0.9 \\ 0.6 & 0.8 & 0.3 & 0.2 \end{bmatrix} \quad X = \{1, 2, 3\} \quad Y = \{\alpha, \beta, \chi, \delta\}$$

$$R_2 = \begin{bmatrix} 0.9 & 0.1 \\ 0.2 & 0.3 \\ 0.5 & 0.6 \\ 0.7 & 0.2 \end{bmatrix} \quad Z = \{a, b\}$$

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Max-min Composition: Example

Calculate:

2 is relevant to a

$$R_1 = \begin{bmatrix} 0.1 & 0.3 & 0.5 & 0.7 \\ 0.4 & 0.2 & 0.8 & 0.9 \\ 0.6 & 0.8 & 0.3 & 0.2 \end{bmatrix} \quad X = \{1, 2, 3\} \quad Y = \{\alpha, \beta, \chi, \delta\}$$

$$R_2 = \begin{bmatrix} 0.9 & 0.1 \\ 0.2 & 0.3 \\ 0.5 & 0.6 \\ 0.7 & 0.2 \end{bmatrix} \quad Z = \{a, b\}$$

$\mu_{R_1 \circ R_2}(2, a) =$

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Max-Star Composition

Max-product composition:

$$\mu_{R_1 \circ R_2}(x, z) = \bigvee_y [\mu_{R_1}(x, y) \mu_{R_2}(y, z)]$$

In general, we have max-* composition:

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Linguistic Variables (knowledge rep.)

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 A numerical variable can take on numerical ($Age = 65$) or linguistic values ($Age \text{ is old}$)
 A linguistic value is characterized by the variable name (age) a fuzzy set.

All linguistic values form a term set:
 $T(age) = \{young, not\ young, very\ young, \dots, middle\ aged, not\ middle\ aged, \dots, old, not\ old, very\ old, more\ or\ less\ old, \dots, not\ very\ young\ and\ not\ very\ old, \dots\}$

The syntactic rule refers to how the linguistic values are generated.

The semantic rule defines the membership value of each linguistic variable.

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Linguistic Values (Terms)

(a) Primary Linguistic Values: A graph showing membership grades for 'Young' and 'Old' as a function of age (0 to 100). 'Young' starts at 1 and decreases to 0, while 'Old' starts at 0 and increases to 1.

(b) Composite Linguistic Values: A graph showing membership grades for 'Young but Not Too Young', 'Not Young and Not Old', 'More or Less Old', and 'Extremely Old' as a function of age.

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Operations on Linguistic Values

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Dilation: $\Rightarrow DIL(A) = A^{0.5}$

Contrast: $\Rightarrow INT(A) = \begin{cases} 2A^2, & 0 \leq \mu_A(x) \leq 0.5 \\ -2(-A)^2, & 0.5 \leq \mu_A(x) \leq 1 \end{cases}$

Intensification: $\Rightarrow INT(A) = \begin{cases} 2A^2, & 0 \leq \mu_A(x) \leq 0.5 \\ -2(-A)^2, & 0.5 \leq \mu_A(x) \leq 1 \end{cases}$

Effects of Contrast Intensifier: A graph showing how a contrast intensifier affects a membership function, resulting in a sharper peak.

Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Fuzzy IF-THEN Rules

General format:
 IF x is A THEN y is B
 if <antecedent> then <consequent>

Examples:

- IF pressure is high THEN volume is small.
- IF the road is slippery THEN driving is dangerous.
- IF a tomato is red THEN it is ripe.
- IF the speed is high THEN apply the brake a little.

Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Fuzzy IF-THEN Rules

Two ways to interpret "IF x is A THEN y is B":

A coupled with B: A grid plot where the horizontal axis is labeled 'A' and the vertical axis is labeled 'B'. The grid represents the Cartesian product of A and B.

A entails B: A grid plot where the horizontal axis is labeled 'A' and the vertical axis is labeled 'B'. The grid represents the set of points where A is true and B is also true.

Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Fuzzy If-Then Rules

Two ways to interpret "If x is A then y is B":

- **A coupled with B: (A and B)**
 $R = A \rightarrow B = A \times B = \int \mu_A(x) * \mu_B(y) (x, y)$
- **A entails B: (not A or B)**
 - Material implication $\neg A \cup B$
 - Propositional calculus $\neg A \cup (A \cap B)$
 - Extended propositional calculus $(\neg A \cap \neg B) \cup B$
 - Generalization of modus ponens
 $\mu_R(x, y) = \sup \{c | \mu_A(x) \approx c \leq \mu_B(y) \text{ and } 0 \leq c \leq 1\}$

Note: these all reduce to not A or B in two-valued logic

Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Fuzzy IF-THEN Rules

Fuzzy implication function:
 $\mu_R(x, y) = f(\mu_A(x), \mu_B(y)) = f(a, b)$

A coupled with B

(a) Min: $\mu_R(x, y) = \min(\mu_A(x), \mu_B(y))$

(b) Algebraic Product: $\mu_R(x, y) = \mu_A(x) \mu_B(y)$

(c) Bounded Product: $\mu_R(x, y) = \min(\mu_A(x) \mu_B(y), \mu_A(x) + \mu_B(y) - 1)$

(d) Drastic Product: $\mu_R(x, y) = \begin{cases} \mu_A(x) & \text{if } \mu_B(y) = 1 \\ \mu_B(y) & \text{if } \mu_A(x) = 1 \\ 0 & \text{otherwise} \end{cases}$

Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Fuzzy IF-THEN Rules

A coupled with B
 Let
 $\mu_A(x) = bell(x;4,3,10)$
 $\mu_B(y) = bell(y;4,3,10)$

min **algebraic product** **bounded product** **drastic product**

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Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Fuzzy IF-THEN Rules

A entails B
 (not an exhaustive list)

(a) Zadeh's Arithmetic Rule (b) Zadeh's Max-Min Rule (c) Boolean Fuzzy Implication Gougen's Fuzzy Implication

$\mu_z(x, y) = \min(1.1 - \mu_A(x) + \mu_B(y))$
 $\mu_z(x, y) = \max(\min(\mu_A(x), \mu_B(y)), 1 - \mu_A(x))$ $\mu_z(x, y) = \min(1, \frac{\mu_A(x)}{\mu_B(y)})$
 $\mu_z(x, y) = \max(1 - \mu_A(x), \mu_B(y))$

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Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Fuzzy IF-THEN Rules

A entails B
 Let
 $\mu_A(x) = bell(x;4,3,10)$
 $\mu_B(y) = bell(y;4,3,10)$

Zadeh's arithmetic rule **Zadeh's max-min rule** **Boolean Fuzzy Implication** **Gougen's Fuzzy Impl.**

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Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Compositional Rule of Inference

Same idea as max-min composition
Derivation of $y = b$ from $x = a$ and $y = f(x)$:

a and b: points
 $y = f(x)$: a curve

a and b: intervals
 $y = f(x)$: an interval-valued function

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Compositional Rule of Inference, contd.

To find the resulting interval $y=b$
 (which corresponds to $x=a$)

- construct a cylindrical extension of a
- find intersection with curve
- project intersection to y-axis

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Recall: Cylindrical Extension

Base set A **Cylindrical Ext. of A**

(a) Base Fuzzy Set A (b) Cylindrical Extension of A

$\mu_{c(A)}(x, y) = \mu_A(x)$

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Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Recall: 2D MF Projection

Two-dimensional MF	Projection onto X	Projection onto Y
(a) A Two-dimensional MF 	(b) Projection onto X 	(c) Projection onto Y
$\mu_R(x, y)$	$\mu_A(x) = \max_y \mu_R(x, y)$	$\mu_B(y) = \max_x \mu_R(x, y)$

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Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Compositional Rule of Inference

a is a fuzzy set and $y = f(x)$ is a fuzzy relation:

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Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Putting it together: Comp. rule of Inf.

Cylindrical extension with base A
 $\mu_{c(A)}(x, y) = \mu_A(x)$

Intersection of c(A) with F
 $\mu_{c(A) \cap F}(x, y) = \min[\mu_{c(A)}(x, y), \mu_F(x, y)]$
 $= \min[\mu_A(x), \mu_F(x, y)]$

Projection onto y-axis
 $\mu_B(y) = \max_x \min[\mu_A(x), \mu_F(x, y)]$
 $= \vee_x [\mu_A(x) \wedge \mu_F(x, y)]$

Representation: $B = A \circ F$

Note relation to extension principle

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Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Crisp Reasoning

Modus Ponens:

Fact: x is A
Rule: IF x is A THEN y is B
Conclusion: y is B

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Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Fuzzy Reasoning

Single rule with single antecedent
Fact: x is A'
Rule: if x is A then y is B
Conclusion: y is B'
 (Generalized Modus Ponens)

Graphic Representation:

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Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

FR - Single Rule, Single Antecedent

Graphical Representation:
 - find degree of match w between $\mu_{A'}(x)$ and $\mu_A(x)$
 intuitively: degree of belief for antecedent which gets propagated; result should be not greater than w

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Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Fuzzy Reasoning: Single Antecedent

Let A, A', and B be fuzzy sets of X, X, and Y, respectively.

Assumption: the fuzzy implication A->B is expressed as a fuzzy relation R on XxY

The fuzzy set B induced by
fact: x is A' and
premise: IF x is A then y is B

$$\mu_{B'}(y) = \max_x \min[\mu_A(x), \mu_B(x, y)]$$

$$= \max_x [\mu_{A'}(x) \wedge \mu_B(x, y)]$$

or: $B' = A' \circ R = A' \circ (A \rightarrow B)$

Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Fuzzy Reasoning

Single rule with multiple antecedents

Facts: x is A' and y is B'
Rule: if x is A and y is B then z is C
Conclusion: z is C'

$$\mu_{C'}(z) = \max_{x,y} [\mu_{A'}(x) \wedge \mu_{B'}(y)] \wedge [\mu_A(x) \wedge \mu_B(y) \wedge \mu_C(z)]$$

$$= \max_{x,y} [\mu_{A'}(x) \wedge \mu_{B'}(y) \wedge \mu_A(x) \wedge \mu_B(y)] \wedge \mu_C(z)$$

$$= \left\{ \max_x [\mu_{A'}(x) \wedge \mu_A(x)] \right\} \wedge \left\{ \max_y [\mu_{B'}(y) \wedge \mu_B(y)] \right\} \wedge \mu_C(z)$$

$$C' = [A' \circ (A \rightarrow C)] \cap [B' \circ (B \rightarrow C)]$$

Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

FR - Single Rule, Multiple Antecedents

Graphical Representation

- w_1 denotes degree of compatibility between A and A' and w_2 between B and B'
- $w_1 \wedge w_2$ is degree of fulfilment of the rule

Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Fuzzy Reasoning

Multiple rules with multiple antecedent

Fact: x is A' and y is B'
Rule 1: if x is A1 and y is B1 then z is C1
Rule 2: if x is A2 and y is B2 then z is C2
Conclusion: z is C'

Graphic Representation: (next slide)

Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

Fuzzy Reasoning

Graphics representation:

Soft Computing: **Fuzzy Rules and Fuzzy Reasoning**

last slide